| SKILL | RANK BASE Core Skill Base = Rank + Link | ed Attribute | Character Name | Э | | Gender | Height \ | Weight Ag |
|-------------------|---|----------------|---------------------|----------------------------|-------------------|------------------------|----------------------|--|
| Faith (JDG) | Proficiency Base = Rank + Cor | e Skill Base | | | | | | |
| | SKILL | RANK BASE | RANK | | | | | <u> </u> |
| Resist | Knowledge (ITL) | | | Throw | | Life Pool | | Destiny Po |
| Esoteric (ITL) | | | MIG | | | | | |
| Aliens | History | | HEA | Base Strike | | | | |
| | Languages | | HEC | () | | | | 10/ |
| Cryptids | Law | | | Actions | | | HEALING | Wealth |
| | Religion | | QCK | 7.000113 | MAXIMUM | CURRENT | MODIFIERS | |
| | The Arts | | ITL | | | Soul Pool | | |
| | Larceny (HEC) | | | Move | | | | CURRENT |
| l _ ' | Counterfeit | | JDG | | | | | |
| Paranormal | Locks | | ALR | Initiative | | | | |
| Combat (HEC) | Pickpocket | | LCK | | | | HEALING MODIFIERS | 14 1940 / W. P. W. |
| Evade | Medical (ITL) | | | | MAXIMUM | CURRENT | | TEMP MODS |
| Explosives | | | EXPERTISE | | RANK | CONDITIONAL MO | ODIFIERS | |
| Melee | Surgery | | | | | | | |
| Ranged | Science (ITL) | | | | | · | | |
| Thrown | Atmospheric | | | | | | | |
| Unarmed | Biology | | | | | | | |
| Athletics (HEC) | Chemistry | | | | | | | |
| Movement | Earth | | | | | · | | |
| SportsBall | Mathematics | | | | | | | |
| Culture (JDG) | Physics | | | | | | | |
| Assimilation | Survival (JDG) | | | | | | | |
| | Awareness | | | | | | | |
| Psychology | Forage | | | | | | | |
| Electronics (ITL) | | | | | | · | | |
| Design | Set/Disarm | | | | | | | |
| Hack | Stealth | | | | | | | |
| Program | Tactics | | | | | | | |
| Handicraft (HEC) | Taming | | | | | | | |
| Crafting | | | | | | | | |
| Electrical | Systems (ITL) | | | | | | | |
| Materials | Electrical | | | | | | | |
| Mechanical | Materials | | | | | | | |
| Structural | Mechanical | | | | | | | |
| Influence (ALR) | Structural | | | | | | | |
| Deception | Transport (HEC) | | | | | | | |
| Leadership | Air | | | | | | | |
| Negotiation | Ground | | | | | | | |
| Performance | Water | | | | <u> </u> | | | |
| Training | Navigation | | | | | | | |
| IIInn | TIIII IN DI | DO | | | | | | |
| | EN WORL | | | | | | | |
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| | CHARA | 'C I EK KECOKD | Supprignt @ 2022 Se | out on 20 i dollariling. F | omission grant | a ioi poisonai copyii | .g Jiny. An Out | or ragina reserved |

| Backgrounds & Character Traits (Rolled) (Optional) | Core skills: | Proficiencies:_ | | Expertise: |
|---|--------------------------------|------------------------------------|-------------------|----------------------------|
| | Career Training:_ Core skills: | Proficiencies:_ | Duration: | Intensity: |
| Incursion Event / Character History Notes: | Core Skills: | _Proficiencies: | _Expertise: | Wealth: |
| | Career (Length):_ Core Skills: | _Proficiencies: | (_Expertise: | _) Ended: Wealth: |
| Contacts: | | | | |
| Friends: | | | | |
| Enemies: | Passion: | | Time: | Effort:Cost:_ |
| Education Path:Cost: | Bonuses: | | | |
| Skills/Proficiencies/Expertise: | | | | |
| HIDDEN WORLDS | Bonuses: | n 28 Publishing. Permission grante | d for porcenal co | ng only All Other Bights B |

| Faith: | | JDG: | | | | |
|------------------------|------------------------------------|---------------------------------------|--------|-------------------------------------|---|--------------------------------------|
| Faith Core | Faith: Cast | Faith: Resist | BASE | FAITH ABILITY NAME EFFECTS / NOTES | CAST SC DRAIN (MODIFIERS) DELIVERY | EXPERTISE |
| CAST ABILITY EXPERTISE | RANK RESIST ABILIT | Y EXPERTISE | RANK | | | |
| | | | | | | |
| | | | | FAITH ABILITY NAME | CAST SC DRAIN (MODIFIERS) DELIVERY | EXPERTISE |
| | | | | EFFECTS / NOTES | | |
| | | | | | | |
| | | | | | | |
| | | | | FAITH ABILITY NAME | CAST SC DRAIN (MODIFIERS) DELIVERY | EXPERTISE |
| | | | | EFFECTS / NOTES | | |
| FAITH ABILITY NAME | CAST SC DRAIN (MODIFIERS) DELIVERY | EXPERTISE | | | | |
| EFFECTS / NOTES | | | | | | |
| | | | | FAITH ABILITY NAME | CAST SC DRAIN (MODIFIERS) DELIVERY | EXPERTISE |
| | | | | EFFECTS / NOTES | | |
| FAITH ABILITY NAME | CAST SC DRAIN (MODIFIERS) DELIVERY | EXPERTISE | | | | |
| EFFECTS / NOTES | | | | | | |
| | | | | FAITH ABILITY NAME | CAST SC DRAIN (MODIFIERS) DELIVERY | EXPERTISE |
| | | | | EFFECTS / NOTES | · | |
| FAITH ABILITY NAME | CAST SC DRAIN (MODIFIERS) DELIVERY | EXPERTISE | | | · | |
| EFFECTS / NOTES | | | | | | |
| | | | | FAITH ABILITY NAME | CAST SC DRAIN (MODIFIERS) DELIVERY | EXPERTISE |
| | | | | EFFECTS / NOTES | | |
| FAITH ABILITY NAME | CAST SC DRAIN (MODIFIERS) DELIVERY | EXPERTISE | | | | |
| EFFECTS / NOTES | | | | | | |
| | | | | FAITH ABILITY NAME | CAST SC DRAIN (MODIFIERS) DELIVERY | EXPERTISE |
| TIPPE | | \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ | | EFFECTS / NOTES | | |
| | EN WO | IKI | | | · | |
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| | I | Ini | tiative | Max Throw | Base Strike | EXPLOSIVE | | | | | |
|-------------------------|----------------|------------|---------|--------------------------|-------------------|----------------------|--------------------------|-----------------|------|----------|--------|
| Left-Handed? Right- | Handed? Ambide | | | | | | E | Blast Radius | Dama | ige (|) |
| MELEE WEAPON | | | | ARMOR | | Explosive | QTY Special E | Effects | | | Notes |
| Name Damage Notes | - | | | Layer 1 Durabilty Impac | t / Slash/Pierce | | | / / | / / | (| |
| Name Damage Notes | - | | | Layer 2 | / | | | / / | // | (|) |
| Name Damage Notes | - | | | Armor Type / No | | Explosives Notes / E | Equipment / Detonators / | Etc. | | | |
| Name Damage Notes | - | | | | | Equipment | t | | | | |
| RANGED WEAPO | NS | | | | | | | | | | |
| Weapon Name | ROF Caliber | Range / | / | Damage (| Capacity Reload | | | | | | |
| Special DMG / Modifiers | Notes | | | Ammunition | | | | | | | |
| | ROF | /Range/ | / | Damage (| Capacity | | | | | | |
| Weapon Name | Caliber | Modifier | | Auto DMG | Reload | | | | | | |
| Special DMG / Modifiers | Notes | | | Ammunition | | | | | | | |
| | ROF | /Range/ | / | Damage (| Capacity | | | | | | |
| Weapon Name | Caliber | Modifier | / | Auto DMG (| Reload | | | | | | |
| Special DMG / Modifiers | Notes | | | Ammunition | | | | | | | |
| Weapon Name | ROF Caliber | / Range / | / | Damage Auto DMG | Capacity Reload | | | | | | |
| Special DMG / Modifiers | Notes | | | Ammunition | | | | | | | |
| | ROF | /Range/ | / | Damage (|) Capacity | | | | | | |
| Weapon Name | Caliber | /Modifier/ | / | Auto DMG | Reload | | | | | | |
| Special DMG / Modifiers | Notes | | | Ammunition | | | | | | | |
| | ROF | /Range/ | | Damage | Capacity | | | | | | |
| Weapon Name | Caliber | Modifier | / | Auto DMG | Reload | | | | | | |
| Special DMG / Modifiers | Notes | . * | | Ammunition | | Cash | | | | | Wealth |
| HIDI | DEN | VV | V | ORI | LDS | | C | On Hand In Bank | | | |